

Tele-Operated Alarm Monitoring Interface

By
Paul Pankratz

Project Number:
MP008

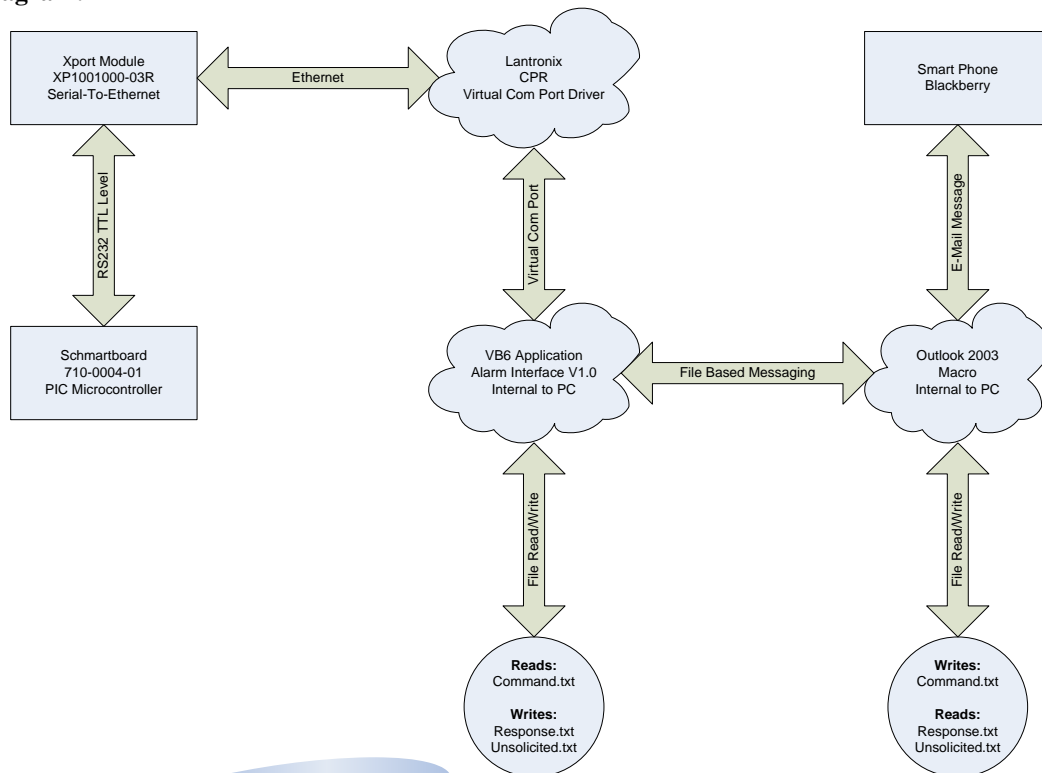
Project Description:

Quite awhile ago I decided to start trimming the fat from our household budget and looking for ways to reduce or eliminate recurring daily costs as it pertains to day to day life.

My long term goal is to live off the grid, but that requires quite an investment so I started smaller. The first thing to go was the costly telephone bill which after several months of research I came to the conclusion that Oomah was the best choice a little up front cost then \$12/year there after. My second project led me to this contest entry which was eliminating our alarm monitoring service. I thought to myself, why am I paying someone \$30/month to call me if my house alarm system goes off? I am a systems engineer who specializes in embedded systems by profession so this project was right up my alley.

I turned to Schmartboard for my prototype, what more could a guy need to get started. The thought was that I would use the Schmartboard for the low level bit twiddling and interfacing to the real world. I would use an Xport serial to Ethernet device to handle the communication to and from the computer. I would then use VB6 as my front end to handle the communications bit and message dispatching. And lastly I would use Outlook 2003 to run a macro that would handle the email to VB6 application interface. Sounds pretty confusing right? Below is a high level block diagram of what I tried to describe above:

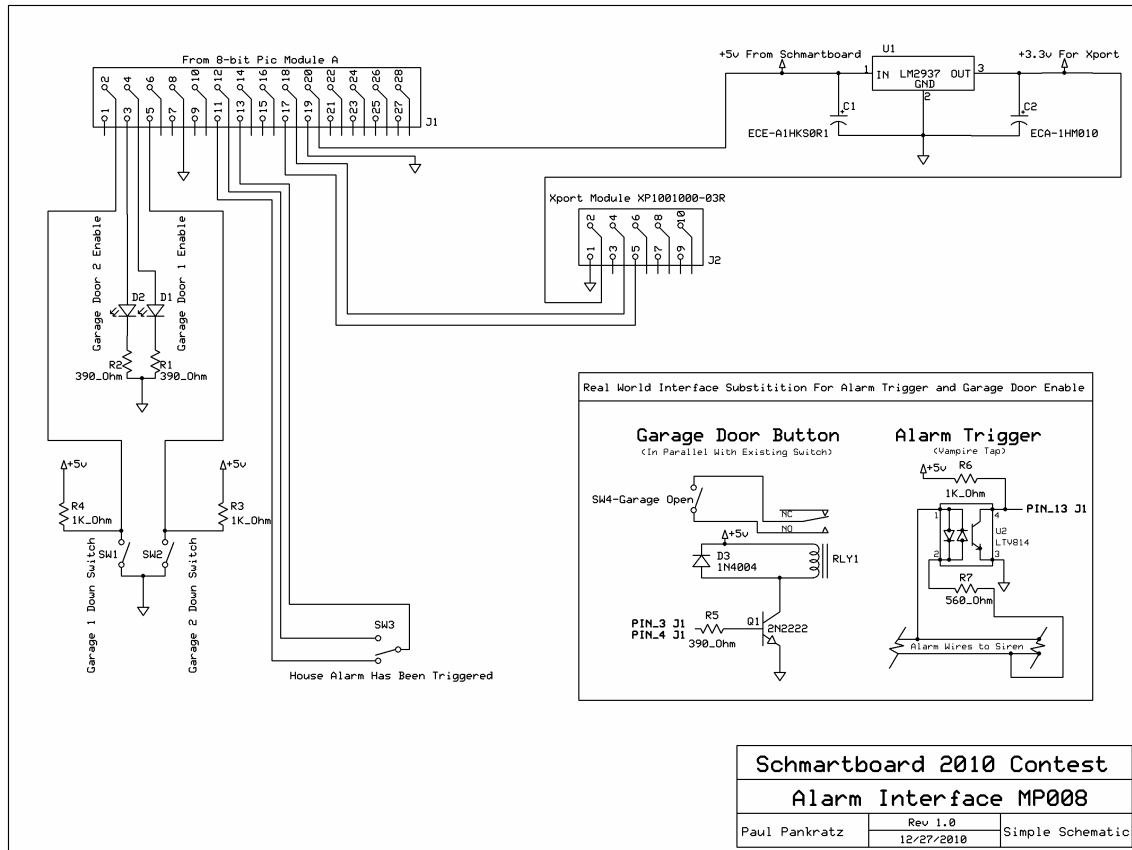
Block Diagram:



Block Diagram MP008

Monday, December 27, 2010

Schematic:



Bill of Materials:

C1	ECE-A1HKS0R1	P984-ND
C2	ECA-1HM010	P5174-ND
D1	Garage Door 1 Enable	P373-ND
D2	Garage Door 2 Enable	P373-ND
D3	1N4004	1N4004DITR-ND
J1	From 8-bit Pic Module A	710-0004-01
J2	Xport Module XP1001000-03R	515-XP1001000-03R
Q1	2N2222	497-2598-ND
R1	390_Ohm	390EBK-ND
R2	390_Ohm	390EBK-ND
R3	1K_Ohm	CF18JT1K00TR-ND
R4	1K_Ohm	CF18JT1K00TR-ND
R5	390_Ohm	390EBK-ND
R6	1K_Ohm	CF18JT1K00TR-ND
R7	560_Ohm	P560CACT-ND
RLY1	5V Relay SPDT	Z1014-ND
SW1	Garage 1 Down Switch	SW156-ND
SW2	Garage 2 Down Switch	SW156-ND
SW3	House Alarm Has Been Triggered	SW156-ND
SW4-Garage Open	Garage Door Button	Existing in Garage
U1	LM2937	LM2937ET-3.3-ND
U2	LTV814	160-1344-5-ND

Source Code Explanation:

The source codes included in this document are screen shots. Your best bet for seeing them as they were intended would be to use the proper IDE and view the file attachments as follows:

VB6 = Microsoft visual studio.

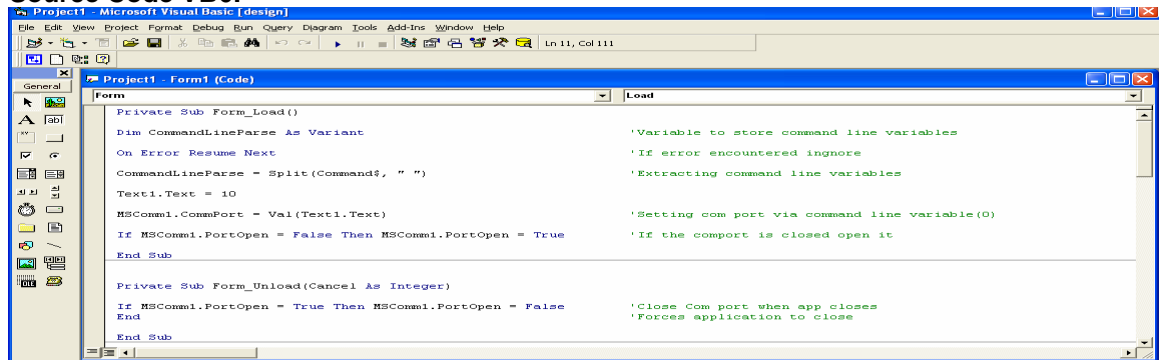
VBA = Outlook 2003 macro editor.

PIC = MPLAB IDE V8.60 running CCS PCWHD C Compiler v4.093.

IETIMER = Needed for a VBA user form timer can be freely downloaded search Google.

CPR Manager = Virtual com port used by Xport can be freely downloaded search Google.

Source Code VB6:

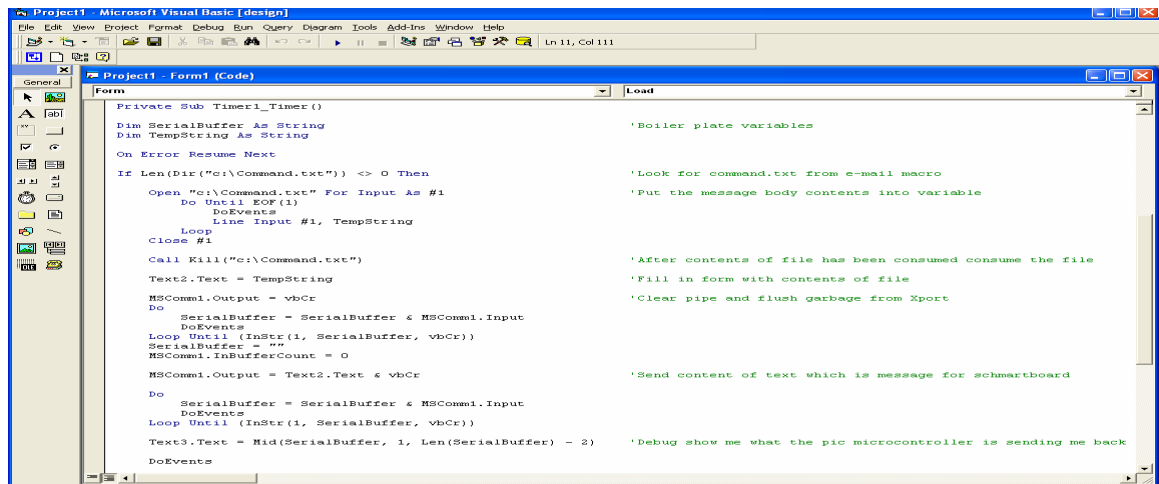


```
Project1 - Microsoft Visual Basic [design]
File Edit View Project Format Debug Run Query Diagram Tools Add-Ins Window Help
Ln 11, Col 111

Project1 - Form1 (Code)
Form
Private Sub Form_Load()
    Dim CommandLineParse As Variant
    On Error Resume Next
    CommandLineParse = Split(Command$, " ")
    Text1.Text = 10
    MSCCom1.CommPort = Val(Text1.Text)
    If MSCCom1.PortOpen = False Then MSCCom1.PortOpen = True
End Sub

Private Sub Form_Unload(Cancel As Integer)
    If MSCCom1.PortOpen = True Then MSCCom1.PortOpen = False
End Sub

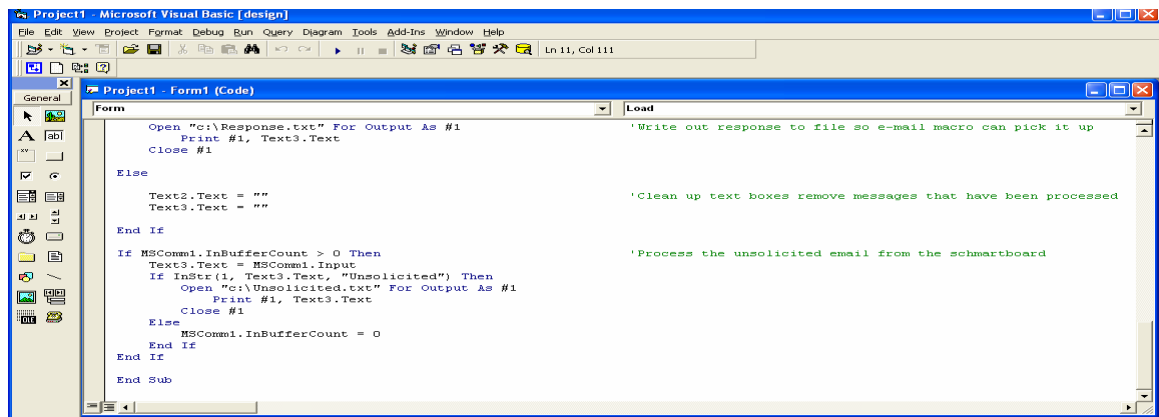
'Variable to store command line variables
'If error encountered ignore
'Extracting command line variables
'Setting com port via command line variable(0)
'If the comport is closed open it
'Close Com port when app closes
'Forces application to close
```



```
Project1 - Microsoft Visual Basic [design]
File Edit View Project Format Debug Run Query Diagram Tools Add-Ins Window Help
Ln 11, Col 111

Project1 - Form1 (Code)
Form
Private Sub Timer1_Timer()
    Dim SerialBuffer As String
    Dim TempString As String
    On Error Resume Next
    If Len(Dir("c:\Command.txt")) <> 0 Then
        Open "c:\Command.txt" For Input As #1
        Do Until EOF(1)
            DoEvents
            Line Input #1, TempString
        Loop
        Close #1
        Call Kill("c:\Command.txt")
        Text2.Text = TempString
        MSCCom1.Output = vbCrLf
        Do
            SerialBuffer = SerialBuffer & MSCCom1.Input
            DoEvents
            Loop Until (Instr(1, SerialBuffer, vbCrLf))
            SerialBuffer = ""
            MSCCom1.InBufferCount = 0
            MSCCom1.Output = Text2.Text & vbCrLf
        Do
            SerialBuffer = SerialBuffer & MSCCom1.Input
            DoEvents
            Loop Until (Instr(1, SerialBuffer, vbCrLf))
        Text3.Text = Mid(SerialBuffer, 1, Len(SerialBuffer) - 2)
        DoEvents
    End If
End Sub

'Boiler plate variables
'Look for command.txt from e-mail macro
'Put the message body contents into variable
'After contents of file has been consumed consume the file
'Fill in form with contents of file
'Clear pipe and flush garbage from Xport
'Send content of text which is message for schmartboard
'Debug show me what the pic microcontroller is sending me back
```



```
Project1 - Microsoft Visual Basic [design]
File Edit View Project Format Debug Run Query Diagram Tools Add-Ins Window Help
Ln 11, Col 111

Project1 - Form1 (Code)
Form
Open "c:\Response.txt" For Output As #1
Print #1, Text3.Text
Close #1

Else
    Text2.Text = ""
    Text3.Text = ""
End If

If MSCCom1.InBufferCount > 0 Then
    Text3.Text = MSCCom1.Input
    If Instr(1, Text3.Text, "Unsolicited") Then
        Open "c:\Unsolicited.txt" For Output As #1
        Print #1, Text3.Text
        Close #1
    Else
        MSCCom1.InBufferCount = 0
    End If
End If
End Sub

'Write out response to file so e-mail macro can pick it up
'Clean up text boxes remove messages that have been processed
'Process the unsolicited email from the schmartboard
```

Source Code Email VBA:

```

Application
NewMail

Option Explicit 'Keeps me honest and makes me define all variables

Public Sub Application_NewMail()

Dim Ns As Namespace 'Boiler plate email variables
Dim Inbox As MAPIFolder
Dim Message As MailItem
Dim TempBuffer As Variant
Dim TempString As String
On Error Resume Next
Set Ns = GetNamespace("MAPI")
Set Inbox = Ns.GetDefaultFolder(olFolderInbox)

Set Message = Inbox.Items.GetLast 'Get las email message that has arrived

If Mid(UCase(Message.Subject), 1, 5) <> "ALARM" Then Exit Sub 'Only enter case statement if ALARM is the first 5 characters in subject

Select Case UCase(Message.Subject)

Case "ALARM_COMMAND" 'Only activate if subject is ALARM_COMMAND
TempBuffer = Split(Message.Body, " ")

Call Delay_Seconds(1) 'Create file for Alarm Monitor V1.0 to process
Open "c:\Command.txt" For Output As #1
Print #1, CharacterStripper(CStr(TempBuffer(0)))
Close #1

Do 'Wait until above created file is consumed
DoEvents
Loop Until Len(Dir("c:\Command.txt")) > 0
    
```

```

Do 'Wait for response back from Alarm Monitor V1.0
Loop Until Len(Dir("c:\Response.txt")) > 0

Open "c:\Response.txt" For Input As #1 'Process file response from Alarm Monitor V1.0
Do Until EOF(1)
DoEvents
Line Input #1, TempString
Loop
Close #1

Call Email_Send(Message.SenderEmailAddress, "Response_Alarm", CharacterStripper(CStr(TempString)) & vbCrLf) 'Send Email back to user
Call Kill("c:\Response.txt") 'Delete Response.txt file when done

End Select

Error_State:

End Sub

Public Sub Email_Send(txtTo As String, txtSubject As String, txtBody As String)

Dim objMsg As MailItem 'Boiler plate email variables
Dim TempString As String
Dim MsgAccumulator
Set objMsg = Application.CreateItem(olMailItem)

On Error GoTo JMP_END

objMsg.Body = txtBody 'Filling in the important email information
    
```

```

objMsg.To = txtTo
objMsg.Subject = txtSubject
objMsg.Send
Set objMsg = Nothing

JMP_END:

End Sub

Public Sub Delay_Seconds(Incoming As Integer)

Dim TimeNow As Double

TimeNow = Timer 'Get system ticks and put them in variable

Do 'Loop until the Incoming time has passed in seconds
DoEvents
Loop Until (Abs(Timer - TimeNow) > Incoming)

End Sub

Public Function CharacterStripper(Incoming As String) As String

Dim TempString As String 'Boiler plate variables
Dim Counter As Integer
TempString = ""

For Counter = 1 To Len(Incoming)
If (Asc(Mid(Incoming, Counter, 1)) > 31) And (Asc(Mid(Incoming, Counter, 1)) < 127) Then
TempString = TempString + Mid(Incoming, Counter, 1)
End If
Next Counter

CharacterStripper = TempString

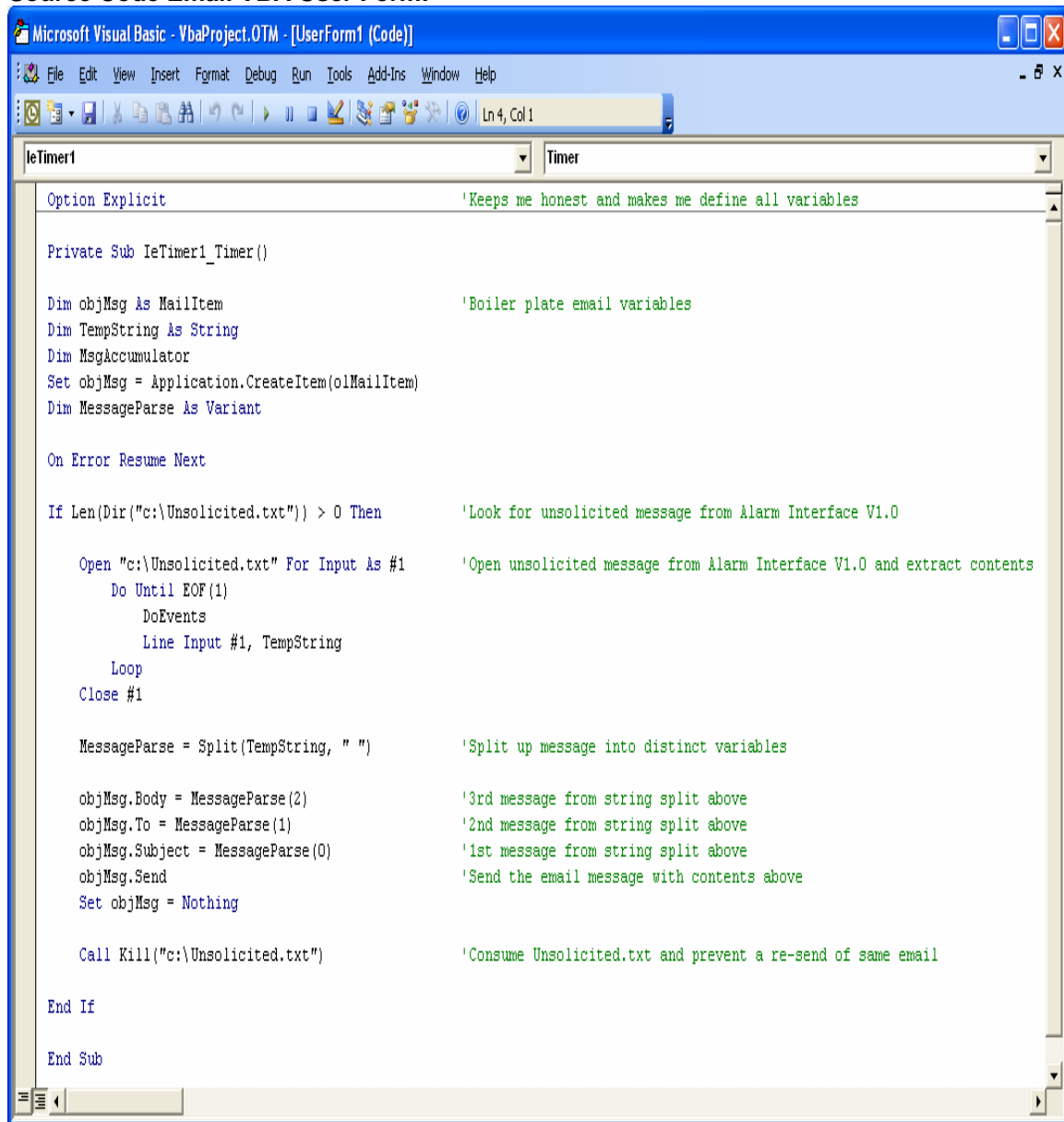
End Function

Public Sub Application_Startup()

UserForm1.Hide 'Starts and hides UserForm1 so that unsolicited messages can be sent

End Sub
    
```

Source Code Email VBA User Form:



The screenshot shows the Microsoft Visual Basic editor window titled "Microsoft Visual Basic - VbaProject.OTM - [UserForm1 (Code)]". The menu bar includes File, Edit, View, Insert, Format, Debug, Run, Tools, Add-Ins, Window, and Help. The toolbar contains various icons for file operations and development. The code editor displays the following VBA code for a timer event:

```
leTimer1                                Timer
Option Explicit                          'Keeps me honest and makes me define all variables

Private Sub leTimer1_Timer()

    Dim objMsg As MailItem                'Boiler plate email variables
    Dim TempString As String
    Dim MsgAccumulator
    Set objMsg = Application.CreateItem(olMailItem)
    Dim MessageParse As Variant

    On Error Resume Next

    If Len(Dir("c:\Unsolicited.txt")) > 0 Then    'Look for unsolicited message from Alarm Interface V1.0

        Open "c:\Unsolicited.txt" For Input As #1    'Open unsolicited message from Alarm Interface V1.0 and extract contents
            Do Until EOF(1)
                DoEvents
                Line Input #1, TempString
            Loop
            Close #1

            MessageParse = Split(TempString, " ")    'Split up message into distinct variables

            objMsg.Body = MessageParse(2)            '3rd message from string split above
            objMsg.To = MessageParse(1)              '2nd message from string split above
            objMsg.Subject = MessageParse(0)         '1st message from string split above
            objMsg.Send                               'Send the email message with contents above
            Set objMsg = Nothing

            Call Kill("c:\Unsolicited.txt")          'Consume Unsolicited.txt and prevent a re-send of same email

        End If

    End Sub
```

Source Code PIC Microcontroller:

```
Alarm Monitor - MPLAB IDE v8.60 - [C:\Documents and Settings\Paul Pankratz\Desktop\Projects\Alarm Monitor\Alarm Monitor.C]
File Edit View Project Debugger Programmer Tools Configure Window Help
Debug Checksum: 0xabf2

#include <18F2685.h> //Boiler part setup stuff
#define HS_NOMDT_NOPROTECT_NOLVP_PUT
#define delay(internal=8M)
#define rs232(baud=9600, xmit=PIN_C6, rev=PIN_C7, ERRORS)

#define GARAGE_1_OUT PIN_A1 //Define garage door relay outputs (LED's for this demo)
#define GARAGE_2_OUT PIN_A2
#define GARAGE_1_IN PIN_A0 //Define garage door sensor switches (Momentary switches for this demo)
#define GARAGE_2_IN PIN_A3
#define XPORT_TRIGGER PIN_C0 //Not used the xport trigger is flakey at best
#define ALARM_TRIGGER PIN_C2 //Alarm trigger input (Limit switch for this demo)
#define ALARM_POS PIN_C0 //Definable switch polarity positive
#define ALARM_NEG PIN_C1 //Definable switch polarity negative
#define Interval 10000 //Unsolicited alarm will not re-trigger for 1 minute

void main()
{
    char StringBuff[16]; //Buffer for sport messages
    char PasswordBuff[16]; //Buffer for password
    char OutBuff[8]; //Buffer to use as generic buffer

    sprintf(PasswordBuff,"8675309"); //My password kinda catchy isn't it :)
    output_high(ALARM_POS); //Set switch alarm positive
    output_low(ALARM_NEG); //Set switch alarm negative
    output_low(XPORT_TRIGGER); //Set Xport trigger to inactive
    DELAY_MS(1000); //Delay 1 second to allow chip to become stable
    printf("****Monitor_V1.0_12-15-2010****\n\r"); //I am alive message
    while(true)
    {
        if(kbhit()) //Is there activity on the uart?
        {
            getch(StringBuff); //Suck in the string from the xport

            switch (toupper(StringBuff[0]))
            {
                case '0': //Output 0SSPPPPPP where SS=state 1&2 PPPPPPP=password
                    sprintf(OutBuff,"%c%c%c%c%c%c",StringBuff[3],StringBuff[4],StringBuff[5],StringBuff[6],StringBuff[7],StringBuff[8],StringBuff[9]);
                    if(!strncmp(OutBuff,PasswordBuff,8))
                    {
                        sprintf(OutBuff,"%c",StringBuff[1]);
                        output_bit(GARAGE_1_OUT,atoi(OutBuff));
                        sprintf(OutBuff,"%c",StringBuff[2]);
                        output_bit(GARAGE_2_OUT,atoi(OutBuff));
                        printf("Output = Garage1(%c) Garage2(%c)\n\r",StringBuff[1],StringBuff[2]);
                        delay_ms(3000);
                        output_low(GARAGE_1_OUT);
                        output_low(GARAGE_2_OUT);
                    }
                    else
                    {
                        printf("Wrong_Password!!!\n\r");
                    }
                    break;
                case 'I': //Input IPPPPPP where PPPPPPP=password
                    sprintf(OutBuff,"%c%c%c%c%c%c",StringBuff[1],StringBuff[2],StringBuff[3],StringBuff[4],StringBuff[5],StringBuff[6],StringBuff[7]);
                    if(!strncmp(OutBuff,PasswordBuff,8))
                    {
                        printf("Input = Garage1(%d) Garage2(%d)\n\r",input(GARAGE_1_IN),input(GARAGE_2_IN));
                    }
                    else
                    {
                        printf("Wrong_Password!!!\n\r");
                    }
                    break;
                case 'R': //Reset uC to default states PPPPPPP=password
                    sprintf(OutBuff,"%c%c%c%c%c%c",StringBuff[1],StringBuff[2],StringBuff[3],StringBuff[4],StringBuff[5],StringBuff[6],StringBuff[7]);
                    if(!strncmp(OutBuff,PasswordBuff,8))
                    {
                        reset_cpu();
                    }
                    else
                    {
                        printf("Wrong_Password!!!\n\r");
                    }
                    break;
                default: //Handler for unknow commands
                    printf("What???\n\r");
                    break;
            }
        }
    }

    if(input(ALARM_TRIGGER)) //Is the alarm tripped?
    {
        printf("Unsolicited_Event_Entry_MP008 paulpa@wavecable.com Triggered_Alarm_Event");
        delay_ms(Interval);
    }
}

PIC18 3 PIC18F2685 W:0 nov 2 d c bank 0 Ln 38, Col 1 INS WR
```

```
Alarm Monitor - MPLAB IDE v8.60 - [C:\Documents and Settings\Paul Pankratz\Desktop\Projects\Alarm Monitor\Alarm Monitor.C]
File Edit View Project Debugger Programmer Tools Configure Window Help
Debug Checksum: 0xabf2

switch (toupper(StringBuff[0]))
{
    case '0': //Output 0SSPPPPPP where SS=state 1&2 PPPPPPP=password
        sprintf(OutBuff,"%c%c%c%c%c%c",StringBuff[3],StringBuff[4],StringBuff[5],StringBuff[6],StringBuff[7],StringBuff[8],StringBuff[9]);
        if(!strncmp(OutBuff,PasswordBuff,8))
        {
            sprintf(OutBuff,"%c",StringBuff[1]);
            output_bit(GARAGE_1_OUT,atoi(OutBuff));
            sprintf(OutBuff,"%c",StringBuff[2]);
            output_bit(GARAGE_2_OUT,atoi(OutBuff));
            printf("Output = Garage1(%c) Garage2(%c)\n\r",StringBuff[1],StringBuff[2]);
            delay_ms(3000);
            output_low(GARAGE_1_OUT);
            output_low(GARAGE_2_OUT);
        }
        else
        {
            printf("Wrong_Password!!!\n\r");
        }
        break;
    case 'I': //Input IPPPPPP where PPPPPPP=password
        sprintf(OutBuff,"%c%c%c%c%c%c",StringBuff[1],StringBuff[2],StringBuff[3],StringBuff[4],StringBuff[5],StringBuff[6],StringBuff[7]);
        if(!strncmp(OutBuff,PasswordBuff,8))
        {
            printf("Input = Garage1(%d) Garage2(%d)\n\r",input(GARAGE_1_IN),input(GARAGE_2_IN));
        }
        else
        {
            printf("Wrong_Password!!!\n\r");
        }
        break;
    case 'R': //Reset uC to default states PPPPPPP=password
        sprintf(OutBuff,"%c%c%c%c%c%c",StringBuff[1],StringBuff[2],StringBuff[3],StringBuff[4],StringBuff[5],StringBuff[6],StringBuff[7]);
        if(!strncmp(OutBuff,PasswordBuff,8))
        {
            reset_cpu();
        }
        else
        {
            printf("Wrong_Password!!!\n\r");
        }
        break;
    default: //Handler for unknow commands
        printf("What???\n\r");
        break;
}

PIC18 3 PIC18F2685 W:0 nov 2 d c bank 0 Ln 38, Col 1 INS WR
```

```
Alarm Monitor - MPLAB IDE v8.60 - [C:\Documents and Settings\Paul Pankratz\Desktop\Projects\Alarm Monitor\Alarm Monitor.C]
File Edit View Project Debugger Programmer Tools Configure Window Help
Debug Checksum: 0xabf2

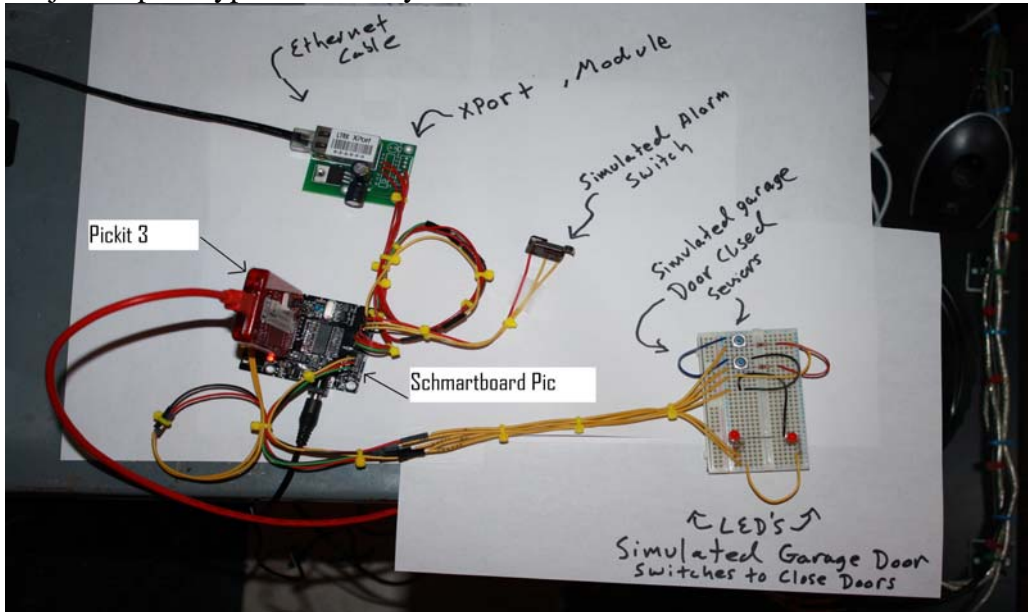
}

if(input(ALARM_TRIGGER)) //Is the alarm tripped?
{
    printf("Unsolicited_Event_Entry_MP008 paulpa@wavecable.com Triggered_Alarm_Event");
    delay_ms(Interval);
}

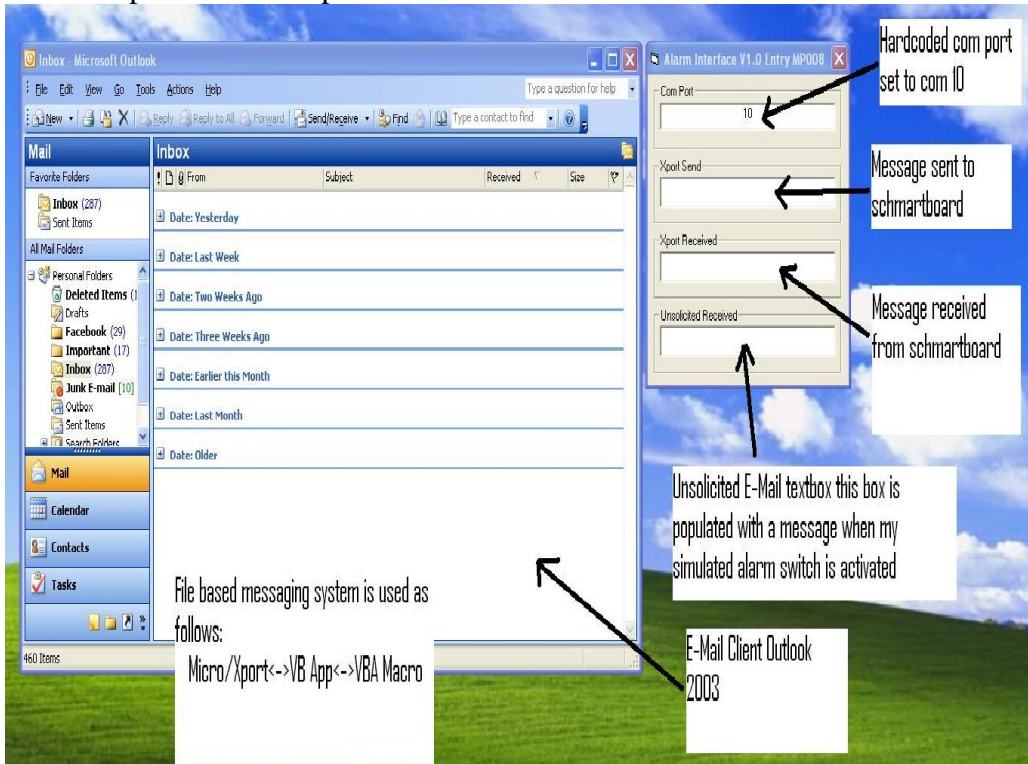
PIC18 3 PIC18F2685 W:0 nov 2 d c bank 0 Ln 38, Col 1 INS WR
```

Pictures:

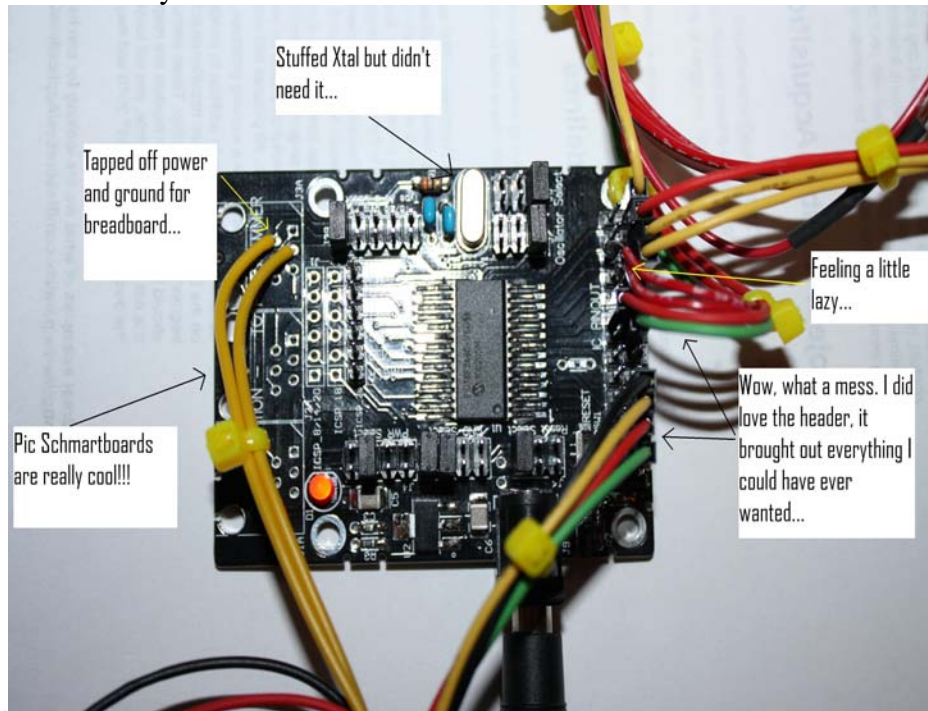
Project in prototype form on my Desk:



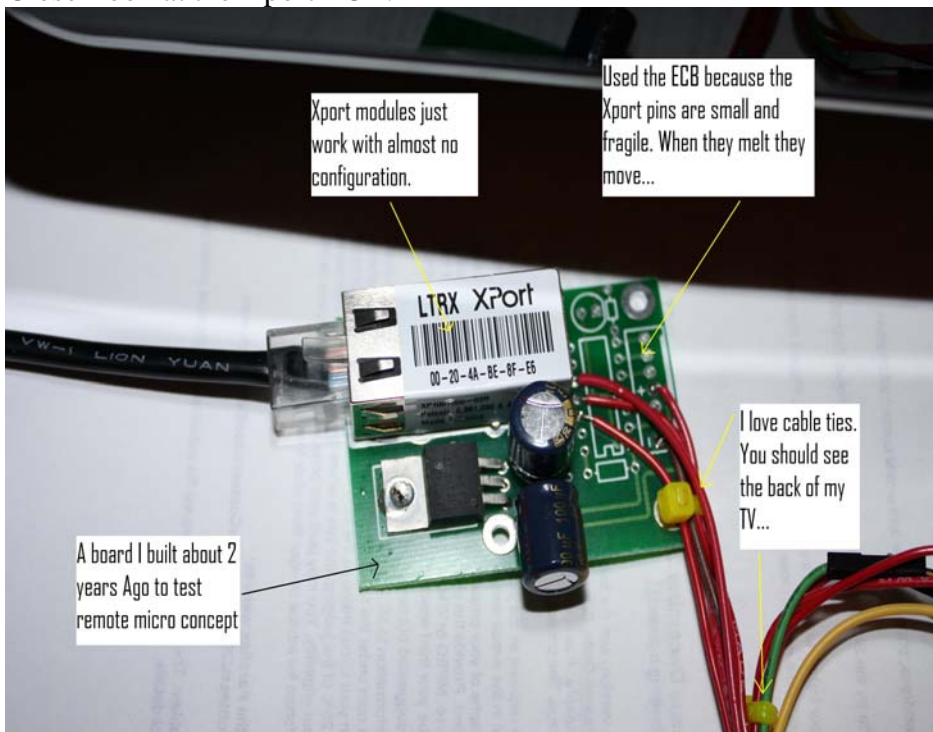
Screen capture of desktop:



Picture of my Schmartboard:



Closer look at the Xport ECB:



Me holding my project:



Video:

I have posted a video, the resolution looked great on my PC but it looks like YouTube has done some type of compression so it is hard to make out. Luckily my commentary was great! The link is as follows:

<http://www.youtube.com/watch?v=26JHZF4y5s8>